

This listing of claims will replace all prior versions, and listings, of claims in the application.

**Listing of Claims:**

1-34 (canceled)

35. (new) A method for client mastered replication comprising:  
storing a master file at a client computing device;  
sending a copy of the master file to a connected server for storage at the  
connected server as a replica;  
receiving from the connected server a copy of a change to the replica; and  
determining whether to replicate the change from the replica to the master file;  
and  
displaying the master file to a user at the client computing device.
36. (new) The method of claim 35, comprising determining whether to replicate the  
change from the replica to the master file in accordance with a conflict resolution scheme.
37. (new) The method of claim 36, comprising replicating the change ~~to~~ from the replica  
to the master file only if the change does not conflict with the master file.
38. (new) The method of claim 35, comprising determining whether to replicate the  
change from the replica to the master file based upon an event occurring at the client  
computing device.
39. (new) The method of claim 38, comprising determining whether to replicate the  
change from the replica to the master file based upon an expiration of a selected time interval,  
closing the master file at the client device, saving the master file at the client device or  
shutting down the client device.

40. (new) The method of claim 35, comprising providing at the client computing device an interface that enables the user to select a portion of the master file for replication.

41. (new) The method of claim 40, further comprising providing at the client computing device an interface that enables the user to select a security option for replication of the master file.

42. (new) The method of claim 35, further comprising providing at the client computing device an interface that enables a user to select a security option for replication of a selected a portion of the master file.

43. (new) A method for client mastered replication comprising:  
receiving from a connected server a copy of a first replica of a master file, the first replica being stored at the server, the master file being stored at a master client computing device;  
storing the copy of the first replica at a replicating client computing device as a second replica; and  
displaying the second replica to a user at the replicating client computing device.

44. (new) The method of claim 43, further comprising:  
making a change to the second replica.

45. (new) The method of claim 44, further comprising:  
sending the change from the replication client computing device to the connected server.

46. (new) The method of claim 45, further comprising:  
replicating by the connected server the change from the second replica to the first replica.

47. (new) The method of claim 46, further comprising:  
sending the change from the connected server to the master client computing device.
48. (new) The method of claim 47, further comprising:  
receiving by the master client computing device from the connected server a copy of the change; and  
determining whether to replicate the change from the first replica to the master file.
49. (new) The method of claim 48, comprising determining whether to replicate the change from the first replica to the master file in accordance with a conflict resolution scheme.
50. (new) The method of claim 49, comprising replicating the change from first the replica to the master file only if the change does not conflict with the master file.
51. (new) A system for client mastered replication, the system comprising:  
a client computing device that stores a master file and displays the master file to a user; and  
a connected server that stores a first replica of the master file,  
wherein the client computing device receives changes made to the first replica and determines whether to replicate the changes from the first replica to the master file.
52. (new) The system of claim 51, wherein the client computing device determines whether to replicate the changes from the first replica to the master file in accordance with a conflict resolution scheme.
53. (new) The system of claim 52, wherein the client computing device replicates the changes from the first replica to the master file only if the changes do not conflict with the master file.

54. (new) The system of claim 51, wherein the client computing device determines whether to replicate the changes from the first replica to the master file based on an event occurring at the client computing device.

55. (new) The system of claim 54, wherein the event is an expiration of a selected time interval, closing the master file at the client device, saving the master file at the client device, or shutting down the client device.

56. (new) The system of claim 51, further comprising a replicating client computing device that stores a second replica of the master file.

57. (new) The system of claim 56, wherein the second replica is a copied from the first replica.

58. (new) The system of claim 56, wherein the server receives changes made to the second replica and determines whether to replicate the changes from the second replica to the first replica.